

Art Year 9 Curriculum:

There are five key processes of Art and Design at Key Stage Three: Create; Develop; Understand and Evaluate; Analyse; and Explore

Projects will be run as smaller GCSE style projects to give students an understanding of how to develop a project and discover layout and composition techniques.

Project 1 – Perspective

- Students will gain an understanding of how to create 3D landscapes and shapes
- Understand how to record from surroundings accurately.
- Gain an understanding of new mediums.
- Experiment with page layout and font to understand about page composition.
- Be inspired by new artists.
- Present a final piece showing inspiration from new artists and techniques.

Project 2 – Still Life

- To develop understanding of how to draw from life.
- To control new mediums such as charcoal and chalk, oil pastel and collage.
- To take inspiration from new artists.
- To experiment with shape, form and tone.
- Present an individual outcome with links to artists studied.

Project 3 – Sculpture

Performance standards

- Gain a basic understanding of composition.
- Understand and control new materials such as card and clay.
- Gain basic knowledge of and be inspired by historical and contemporise sculptors.
- Create art work using natural forms as a starting point.
- Present a final outcome using sculptural techniques and demonstrate new skills.

Key Objectives

Although the key objectives remain the same for each project, the topic and artists change, therefore so do the personal responses from the student

The student can:

- use a variety of approaches to explore and experiment with ideas
- investigate and develop a range of practical skills
- control the medium, keeping it consistent and even
- compare and comment on more than one idea and the way they have completed a task
- comment on the approaches used by an artist, designer, photographer, craftsperson or movement .
- discuss the work of other artists and relate it to their own work.
- show development of an idea through a series of modified drawings

Key Performance Standards for Year 9 Art

Each statement is linked to one or more of the main skill areas for KS3 Art as listed above

1. Produce imaginative images, artefacts and other outcomes that are both original and of value.
2. Explore and experiment with ideas, materials, tools and techniques.
3. Take risks and learn from mistakes.
4. Investigate, analyse, design, make, reflect and evaluate efficiently.
5. Make informed choices about media, techniques and processes.
6. Engage with a range of images from different contexts, recognising the varied characteristics of different cultures and using them to inform their creating and making.

7. Understand the role of the artist, craftsperson and designer in a range of cultures, times and contexts.
8. Explore visual, tactile and other sensory qualities of their and others' work.
9. Analyse and reflect on work from diverse contexts.
10. Develop their own views and express reasoned judgments.
11. Engage with ideas, images and artefacts and identify how values and meanings are conveyed.